

Presentations Part 1 on Thursday 20th of January 2022

Session #	Session 1	Session 2
Chair	<i>Fadhlan Muchlas Abrori</i> <i>Johanna Zöchbauer</i>	<i>Branko Anđić</i> <i>Brigitta Békési</i>
14:00-14:15 CET	Pasttita Laksmiwati The use of Indonesian Local Cultural Context to Empower STEAM Hybrid Learning Environment	Theodosia Prodromou Learning mathematics by building a tower
14:20-14:35 CET	Noni Dwi Sari Project-Based STEAM Learning on Mathematical Number Patterns to Improve Student Motivation	Noah (Thierry) Dana-Picard, Sara Hershkovitz Virtual art in space with planetary orbits
14:40-14:55 CET	Johanna Zöchbauer Whole-Class Activity with 3D geometrical freehand drawings as part of a hybrid lesson	Vilmos Vass The experience and results of the implementation of the international project on SteamTeach in Hungary
15:00-15:15 CET	Gede Suweken STEAMizing Analytic Geometry Through Its Application and GeoGebra	Brigitta Békési Teaching: the art of arts
15:20-16:00 CET	Break	

Presentations Part 2 on Thursday 20th of January 2022

Session #	Session 1	Session 2
Chair	<i>Jukka Sinnemäki</i> <i>Ulla Paroluppi</i>	<i>Oi Mei Teo</i> <i>Fadhlan Muchlas Abrori</i>
16:00-16:15 CET	José Ronaldo Alves Araújo Graphical Data Analysis with GeoGebra: a study based on assumptions of Transnumeration and Data Visualization	Oi Mei Teo Learning Mathematics through Arts-Integrated Tasks with GeoGebra.
16:15-16:30 CET	Ulla Paroluppi How to motivate more teachers to apply for the position as a principal in primary school	Mohamed Ababou In order to correct the course of Mathematics
16:30-16:45 CET	Denise Dennis Integrating STEAM Practices in the Social Studies Curriculum	Mona Emara Learning analytics
16:45-17:00 CET	Jukka Sinnemäki Value comes with the artist	Kristina Tica Computational Aesth-ethics: Understanding visual computation processes between the image and context